

2023

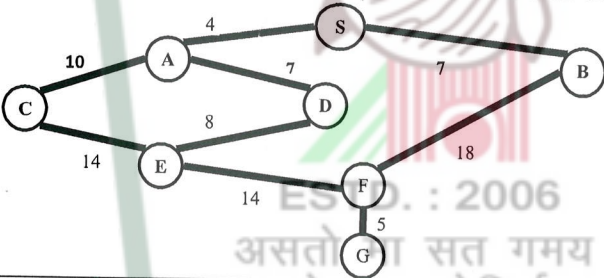
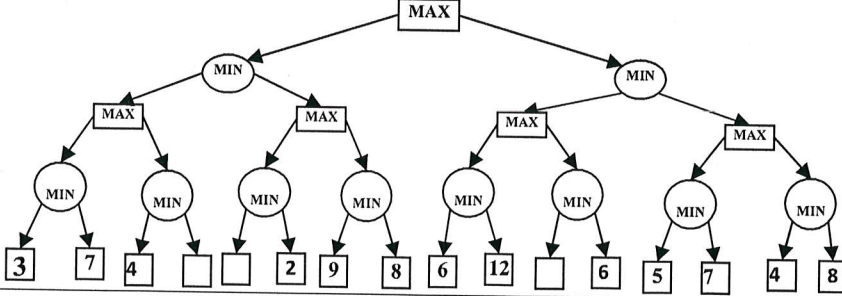
Artificial Intelligence

Full Marks : 100

Time : Three hours

The figures in the margin indicate full marks for the questions.

Answer any five questions.

1.	Answer the following questions:															
a)	What is the difference between artificial and natural intelligence.	4														
b)	What kind of challenges was occurred after the Turing test?	5														
c)	Write down the rules for executing the action in north and east direction.	5														
d)	Which one of the training set input for learning to move in South (x_2, x_3) direction? <table border="1" data-bbox="379 801 1337 1048"> <thead> <tr> <th>Input Number</th> <th>Sensory vector (s1 s2 s3 s4 s5 s6 s7 s8)</th> </tr> </thead> <tbody> <tr> <td>1</td> <td>00011000</td> </tr> <tr> <td>2</td> <td>11100000</td> </tr> <tr> <td>3</td> <td>00100000</td> </tr> <tr> <td>4</td> <td>11100000</td> </tr> <tr> <td>5</td> <td>00001000</td> </tr> <tr> <td>6</td> <td>01100000</td> </tr> </tbody> </table> <p>* (here, S1 to S9 are the agent's cell position ('0' (free cell) & '1' (shaded cell))</p>	Input Number	Sensory vector (s1 s2 s3 s4 s5 s6 s7 s8)	1	00011000	2	11100000	3	00100000	4	11100000	5	00001000	6	01100000	6
Input Number	Sensory vector (s1 s2 s3 s4 s5 s6 s7 s8)															
1	00011000															
2	11100000															
3	00100000															
4	11100000															
5	00001000															
6	01100000															
2.	a) Find the shortest path from start node (S) to goal node (G) using the uninformed search algorithm. List down the nodes (OPEN & CLOSED list) after the expansion. 	8														
b)	Write down the uniform search algorithm steps.	12														
3.	a) The heuristic path algorithm is a best-first search in which the objective function is $f(n) = (1-w)g(n) + wh(n)$. For what values of w is this algorithm guaranteed to be optimal? (You may assume that h is admissible.) What kind of search does this perform when $w = 0$ and $w = 1$?	4														
b)	Apply alpha-beta (α - β) pruning algorithm to find out the α & β values. 	8														

	c)	What is the problem reduction search? Describe the formulation using AND/OR graph with dimension and cost?	4
	d)	What is hill climbing search and describe the drawbacks of hill climbing.	4
4.	a)	Write down the 6 rule of inferences for generating new wffs from the existing wffs.	6
	b)	Decide whether each of the following sentences is 'VALID' or 'SATISFIABLE'. Verify your decisions using truth tables or the equivalence rules. a. $Smoke \Rightarrow Smoke$ b. $Smoke \Rightarrow Fire$ e. $(Smoke \Rightarrow Fire) \Rightarrow (\neg Smoke \Rightarrow \neg Fire)$ d. $Smoke \vee Fire \vee \neg Fire$ e. $((Smoke \wedge Heat) \Rightarrow Fire) \Leftrightarrow ((Smoke \Rightarrow Fire) \vee (Heat \Rightarrow Fire))$ f. $(Smoke \Rightarrow Fire) \Rightarrow ((Smoke \wedge Heat) \Rightarrow Fire)$ (Hint: Given Truth Table (Standard logical equivalences) Standard logical equivalences: $(\alpha \wedge \beta) = (\beta \wedge \alpha)$ (commutativity of \wedge) $(\alpha \vee \beta) = (\beta \vee \alpha)$ (commutativity of \vee) $((\alpha \wedge \beta) \wedge \gamma) = (\alpha \wedge (\beta \wedge \gamma))$ (associativity of \wedge) $((\alpha \vee \beta) \vee \gamma) = (\alpha \vee (\beta \vee \gamma))$ (associativity of \vee) $\neg(\neg\alpha) = \alpha$ (double negation elimination) $(\alpha \Rightarrow \beta) = (\neg\beta \Rightarrow \neg\alpha)$ (contraposition) $(\alpha \Rightarrow \beta) = (\neg\alpha \vee \beta)$ (implication elimination) $(\alpha \Leftrightarrow \beta) = ((\alpha \Rightarrow \beta) \wedge (\beta \Rightarrow \alpha))$ (biconditional elimination) $\neg(\alpha \wedge \beta) = (\neg\alpha \vee \neg\beta)$ (De Morgan's Law) $\neg(\alpha \vee \beta) = (\neg\alpha \wedge \neg\beta)$ (De Morgan's Law) $(\alpha \wedge (\beta \vee \gamma)) = ((\alpha \wedge \beta) \vee (\alpha \wedge \gamma))$ (distributivity of \wedge over \vee) $(\alpha \vee (\beta \wedge \gamma)) = ((\alpha \vee \beta) \wedge (\alpha \vee \gamma))$ (distributivity of \vee over \wedge)	10
	c)	The given knowledge base (KB): All dogs like bones, dogs eat everything they like, and Rocky is a dog. In First order Logic (FOL), $KB =$ (1) $\forall x Dog(x) \Rightarrow Likes(x, Bone)$ (2) $\forall x \forall y (Dog(x) \wedge Likes(x, y)) \Rightarrow Eats(x, y)$ (3) $Dog(Rocky)$ Query: Does Rocky eats Bone? (Hint: Use Generalized Modus Ponens (GMP))	4
5.		Write short notes on the following (<i>any four</i>):	4x5=20
	a)	Perception-action cycle	
	b)	Non-Monotone Heuristic	
	c)	Simulated annealing	
	d)	Genetic algorithm	
	e)	Local search algorithm	
6.		Differentiate between the following (<i>any four</i>):	4x5=20
	a)	State space graph and decision tree	
	b)	BFS and DFS	
	c)	Single layer Neural Network and Multilayer Neural Network	
	d)	Alpha and Beta (Pruning algorithm)	
	e)	Propositional logic and Predicate logic	