

2022

ARTIFICIAL INTELLIGENCE

Full Marks : 100

Time : Three hours

The figures in the margin indicate full marks for the questions.

Answer any five questions.

1.	<p>a) What kind of challenges was occurred after the Turing test? 4</p> <p>b) Describe the rules of the of the production system. 6</p> <p>c) Write down the set of agent's (1 to 5) action direction as per the rules in their first move only from the given below figure. 10</p> <div data-bbox="435 827 610 995" style="border: 1px solid black; padding: 5px; width: fit-content; margin: 10px auto;"> <table border="1" style="border-collapse: collapse; text-align: center;"> <tr><td></td><td></td><td>1</td><td></td><td></td></tr> <tr><td>5</td><td></td><td style="background-color: #000080;"></td><td></td><td>2</td></tr> <tr><td></td><td></td><td style="background-color: #000080;"></td><td></td><td></td></tr> <tr><td></td><td></td><td></td><td style="background-color: #000080;"></td><td></td></tr> <tr><td></td><td>3</td><td></td><td>4</td><td></td></tr> <tr><td></td><td></td><td></td><td></td><td></td></tr> </table> </div>			1			5				2												3		4							
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2.	<p>a) Write down the steps of AO*algorithm which estimate the cost of goal. 6</p> <p>b) Solve the Matrix Multiplication problem based on AND/OR node using the matrix dimensions $A_1=9*6$, $A_2=6*8$, $A_3=8*3$. 6</p> <p>c) Apply A* algorithm for finding a goal with the path cost and heuristics values which are as follows $A=6$, $B=4$, $C=7$, $D=6$, $G=0$. 8</p> <div data-bbox="378 1234 756 1486" style="text-align: center;"> </div>																															
3.	<p>a) Apply alpha-beta (α-β) pruning algorithm to find out the MAX (α-value) without knowing the cost of few leaf nodes in the given below figure and also mention the α-β values at every levels. 6</p> <div data-bbox="370 1623 1206 1900" style="text-align: center;"> </div>																															

	<p>b) Decide whether each of the following sentences is ‘VALID’ or ‘SATISFIABLE’. Verify your decisions using truth tables or the equivalence rules.</p> <p>(i) $Light \Rightarrow Light$ (ii) $Light \Rightarrow Electricity$ (iii) $(Light \Rightarrow Electricity) \Rightarrow (\neg Light \Rightarrow \neg Electricity)$ (iv) $Light \vee Electricity \vee \neg Electricity$ (v) $((Light \wedge Fan) \Rightarrow Electricity) \Leftrightarrow ((Light \Rightarrow Electricity) \vee (Fan \Rightarrow Electricity))$ (vi) $(Light \Rightarrow Electricity) \Rightarrow ((Light \wedge Fan) \Rightarrow Electricity)$</p> <p>(Hint: Given Truth Table (Standard logical equivalences) Standard logical equivalences:</p> <table style="width: 100%; border: none;"> <tr> <td>$(\alpha \wedge \beta) \equiv (\beta \wedge \alpha)$</td> <td>(commutativity of \wedge)</td> </tr> <tr> <td>$(\alpha \vee \beta) \equiv (\beta \vee \alpha)$</td> <td>(commutativity of \vee)</td> </tr> <tr> <td>$((\alpha \wedge \beta) \wedge \gamma) \equiv (\alpha \wedge (\beta \wedge \gamma))$</td> <td>(associativity of \wedge)</td> </tr> <tr> <td>$((\alpha \vee \beta) \vee \gamma) \equiv (\alpha \vee (\beta \vee \gamma))$</td> <td>(associativity of \vee)</td> </tr> <tr> <td>$\neg(\neg\alpha) \equiv \alpha$</td> <td>(double negation elimination)</td> </tr> <tr> <td>$(\alpha \Rightarrow \beta) \equiv (\neg\beta \Rightarrow \neg\alpha)$</td> <td>(contrposition)</td> </tr> <tr> <td>$(\alpha \Rightarrow \beta) \equiv (\neg\alpha \vee \beta)$</td> <td>(implication elimination)</td> </tr> <tr> <td>$(\alpha \Leftrightarrow \beta) \equiv ((\alpha \Rightarrow \beta) \wedge (\beta \Rightarrow \alpha))$</td> <td>(biconditional elimination)</td> </tr> <tr> <td>$\neg(\alpha \wedge \beta) \equiv (\neg\alpha \vee \neg\beta)$</td> <td>(De Morgan's Law)</td> </tr> <tr> <td>$\neg(\alpha \vee \beta) \equiv (\neg\alpha \wedge \neg\beta)$</td> <td>(De Morgan's Law)</td> </tr> <tr> <td>$(\alpha \wedge (\beta \vee \gamma)) \equiv ((\alpha \wedge \beta) \vee (\alpha \wedge \gamma))$</td> <td>(distributivity of \wedge over \vee)</td> </tr> <tr> <td>$(\alpha \vee (\beta \wedge \gamma)) \equiv ((\alpha \vee \beta) \wedge (\alpha \vee \gamma))$</td> <td>(distributivity of \vee over \wedge)</td> </tr> </table>	$(\alpha \wedge \beta) \equiv (\beta \wedge \alpha)$	(commutativity of \wedge)	$(\alpha \vee \beta) \equiv (\beta \vee \alpha)$	(commutativity of \vee)	$((\alpha \wedge \beta) \wedge \gamma) \equiv (\alpha \wedge (\beta \wedge \gamma))$	(associativity of \wedge)	$((\alpha \vee \beta) \vee \gamma) \equiv (\alpha \vee (\beta \vee \gamma))$	(associativity of \vee)	$\neg(\neg\alpha) \equiv \alpha$	(double negation elimination)	$(\alpha \Rightarrow \beta) \equiv (\neg\beta \Rightarrow \neg\alpha)$	(contrposition)	$(\alpha \Rightarrow \beta) \equiv (\neg\alpha \vee \beta)$	(implication elimination)	$(\alpha \Leftrightarrow \beta) \equiv ((\alpha \Rightarrow \beta) \wedge (\beta \Rightarrow \alpha))$	(biconditional elimination)	$\neg(\alpha \wedge \beta) \equiv (\neg\alpha \vee \neg\beta)$	(De Morgan's Law)	$\neg(\alpha \vee \beta) \equiv (\neg\alpha \wedge \neg\beta)$	(De Morgan's Law)	$(\alpha \wedge (\beta \vee \gamma)) \equiv ((\alpha \wedge \beta) \vee (\alpha \wedge \gamma))$	(distributivity of \wedge over \vee)	$(\alpha \vee (\beta \wedge \gamma)) \equiv ((\alpha \vee \beta) \wedge (\alpha \vee \gamma))$	(distributivity of \vee over \wedge)	6
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	<p>c) Maximize the function $f(x) = (x^2 + x + 1)$ over the range of integers from 0...7. Apply a genetic algorithm to solve this problem. Show at least the possible solution (i.e. near to termination criteria). <i>(Note: x represent five-digit unsigned binary integers, f(x) value itself a fitness solution, Coding in binary form having 4-bit string length (represent 10 numbers, Four chromosomes (1100, 1001, 1010, 1011) as initial populations, Decode individual for further evaluation (like fitness i.e. (x^2+x+1) (1001=9; $9^2+9+1=91$), probability, random number, crossover and mutation).</i></p>	8																								
4.	a) Explain the types of network structures (learning) with diagrams.	12																								
	b) What is STRIPS representation?	4																								
	c) Define planning operator, precondition and effects.	4																								
5.	Write short notes on the following (<i>any four</i>):	4x5=20																								
	a) Hill climbing search																									
	b) Rules of Inference (Propositional logic)																									
	c) Generalized Modus Ponens																									
	d) Self-organizing Maps																									
	e) Backpropagation NN																									

6.	Differentiate between the following (<i>any four</i>):	4x5=20
a)	OPEN and CLOSED lists	
b)	IDA* and Best first search	
c)	Crossover and Mutation	
d)	Existential and Universal quantifier	
e)	Lazy and Eager learning	

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