2023

Design – An Introduction

Full Marks: 100

Time: Three hours

The figures in the margin indicate full marks for the questions.

Answer any five questions.

1.	in the following context. Ose mustration wherever necessary		
	a	Design in Computer Science.	10
	b	Design in Banking and commerce.	10
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2.	Establish the connection of Design with the following fields with appropriate examples.		
	a	Design in Art and Social Science	10
	b	Design in Engineering	10
3.	opj inn	nding opportunity in a crisis situation may results in evolution of a novel oduct. Describe a crisis situation that you have experienced and propose an portunity area out of that crisis with a suitable solution in the form of an lovative idea or a product. Your answer will be evaluated based on the lowing criteria.	20
	i	Converting opportunity in an innovative idea	
	ii	Converting idea into implementation – the methodology.	
	iii	How the society will be benefited from the idea.	
4.	a	Describe an indigenous technology around you which has the potential and scope for a futuristic evolution. Illustration compulsory.	10
	b	Relate that indigenous technology with Aesthetic, Ergonomic, Scientific and Engineering consideration with appropriate explanation.	10
5.	Exp	plain various steps of a Design process through a hypothetical project. Socribe your answer with appropriate illustrations for the project.	20

6	Wr	Write short notes on the following.		
	a	YouTuber as alternative career option – positive and negative sides	5	
	b	Artificial Intelligence and threat to humanity	5	
	С	What makes you interested to study design? Your opinion	5	
	d	Digital payment system – how futuristic it is.	5	
7		Ergonomic study is an intrinsic part of design. It needs to be considered while developing a prototype for a product wherever human interaction requires. How will you describe the ergonomic features of a Water bottle for children studying in nursery level? Use appropriate illustration for explanation.	20	
		Kokrajhar :: Bodoland		

