PG/2<sup>nd</sup>/PCSE202

# 2021

### ADVANCED OPERATING SYSTEM

# Full Marks: 60

# Time: 2 hours

#### The figures in the margin indicate full marks for the questions.

- A. Multiple Choice Questions
  - 1. Which conditions must be satisfied to solve a critical section problem?
    - a. Bounded Waiting
    - b. Progress
    - c. Mutual Exclusion
    - d. All of these
  - 2. In indirect communication between processes P and Q
    - a. there is another process R to handle and pass on the messages between P and Q
    - b. there is another machine between the two processes to help communication
    - c. there is a mailbox to help communication between P and Q
    - d. none of the mentioned
  - 3. If all processes I/O bound, the ready queue will almost always be \_\_\_\_\_\_ and the Short-term Scheduler will have a \_\_\_\_\_\_ to do.
    - a. full, little
    - b. full, lot
    - c. empty, little
    - d. empty, lot
  - 4. Which one of the following is a synchronization tool?
    - a. Thread
    - b. Pipe

1 x 20=20

- c. Semaphore
- d. Socket
- When several processes access the same data concurrently and the outcome of the execution depends on the particular order in which the access takes place is called \_\_\_\_\_
  - a. dynamic condition
  - b. race condition
  - c. essential condition
  - d. critical condition
- 6. With \_\_\_\_\_\_ only one process can execute at a time; meanwhile all other process are waiting for the processor. With \_\_\_\_\_\_ more than one process can be running simultaneously each on a different processor.
  - a. Multiprocessing, Multiprogramming
  - b. Multiprogramming, Uniprocessing
  - c. Multiprogramming, Multiprocessing
  - d. Uniprogramming, Multiprocessing
- 7. In UNIX, the return value for the fork system call is \_\_\_\_\_ for the child process and \_\_\_\_\_ for the parent process.
  - a. A Negative integer, Zero
  - b. Zero, A Negative integer
  - c. Zero, A nonzero integer
  - d. A nonzero integer, Zero
- 8. RPC provides a(an) \_\_\_\_\_ on the client-side, a separate one for each remote procedure.
  - a. stub
  - b. identifier
  - c. name
  - d. process identifier
- A process that is based on IPC mechanism which executes on different systems and can communicate with other processes using message based communication, is called \_\_\_\_\_\_
  - a. Local Procedure Call

- b. Inter Process Communication
- c. Remote Procedure Call
- d. Remote Machine Invocation
- 10. What are the operations that can be invoked on a condition variable?
  - a. wait & signal
  - b. hold & wait
  - c. signal & hold
  - d. continue & signal
- 11. If no process is suspended, the signal operation \_\_\_\_\_
  - a. puts the system into a deadlock state
  - b. suspends some default process execution
  - c. nothing happens
  - d. the output is unpredictable
- 12. The bounded buffer problem is also known as \_\_\_\_\_
  - a. Readers Writers problem
  - b. Dining Philosophers problem
  - c. Producer Consumer problem
  - d. None of the mentioned
- 13. The circular wait condition can be prevented by \_\_\_\_\_
  - a. defining a linear ordering of resource types
  - b. using thread
  - c. using pipes
  - d. all of the mentioned
- 14. The hardware mechanism that allows a device to notify the CPU is called
  - a. polling
  - b. interrupt
  - c. driver
  - d. controlling
- 15. The \_\_\_\_\_\_ determines the cause of the interrupt, performs the necessary processing and executes a return from the interrupt instruction to return the

CPU to the execution state prior to the interrupt.

- a. interrupt request line
- b. device driver
- c. interrupt handler
- d. all of the mentioned
- 16. If the kernel is single threaded, then any user level thread performing a blocking system call will \_\_\_\_\_\_
  - a. cause the entire process to run along with the other threads
  - b. cause the thread to block with the other threads running
  - c. cause the entire process to block even if the other threads are available to run
  - d. none of the mentioned
- 17. Multithreading an interactive program will increase responsiveness to the user

by \_\_\_\_\_

- a. continuing to run even if a part of it is blocked
- b. waiting for one part to finish before the other begins
- c. asking the user to decide the order of multithreading
- d. none of the mentioned
- 18. How many times the following C program prints yes?

```
main()
{
    fork();fork();printf("yes");
}
```

- a. only once
- b. twice
- c. four times
- d. eight times
- 19. Which one of the following is not shared by threads?
  - a. program counter
  - b. stack
  - c. both program counter and stack
  - d. none of the mentioned

- 20 A page fault occurs when?
  - a. a page gives inconsistent data
  - b. a page cannot be accessed due to its absence from memory
  - c. a page is invisible
  - d. all of the mentioned

#### B. Very Short Question

- 1. What is distributed scheduling?
- 2. What is logical clock in distributed system?
- 3. What is a virtual machine?
- 4. Define Monitor and semaphore.
- 5. Define system call and interrupt.
- 6. What is a critical section?

#### C Short Question

1.

- Differentiate among Time sharing, multiprogramming, multiprocessing OS.
- 2. What is kernel? What is User Mode and kernel Mode?
- 3. Explain briefly about deadlock detection in distributed system.
- 4. Compare token based and non-token based algorithms for distributed mutual exclusion.
- 5. Differentiate between Process and Thread. What are the benefits of threads?
- 6. Explain starvation and solution to starvation with regards to Dining Philosopher Problem.
- 7. What are User Level Thread and Kernel Level Thread? Compare and contrast User Level Thread and Kernel Level Thread.

2\*6=12

4\*7=28