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53 (IT 715) ARIN

2017

ARTIFICIAL INTELLIGENCE

Paper : IT 715

Full Marks : 100

Time : Three hours

The figures in the margin indicate full marks for the questions.

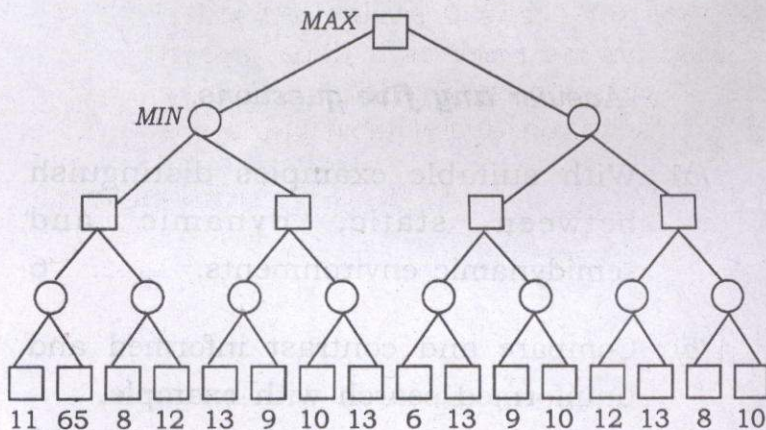
Answer any five questions.

1. (a) With suitable examples distinguish between static, dynamic and semidynamic environments. 6
- (b) Compare and contrast informed and uninformed search with example. 10
- (c) What is an inadmissible heuristic ? What is the advantage of using inadmissible heuristic ? 2+2=4

Contd.

2. (a) Show how the Alpha-Beta algorithm (that uses alpha-beta pruning) explores the game tree of figure below, searching from left to right.

- (i) Fill in the leaves that are inspected by Alpha-Beta
- (ii) Show the cutoffs and label them with their type (alpha cutoff or beta cutoff)
- (iii) Mark the move that Alpha Beta will choose for MAX at the root.



$$3+5+2=10$$

(b) Construct a 4-ply binary game tree, using the values 0 and 1 for the leaf nodes, such that there are no cutoffs with the Alpha-Beta pruning when searching from left to right. 6

(c) Will Alpha Beta algorithm ever yield an inferior solution as compared to the Minimax algorithm ? Justify your answer. 4

3. (a) With the help of suitable example problems explain the three forms of representations : $2+2+2=6$
atomic, factored and structured.

(b) How do you think DPLL and WALKSAT are relevant to knowledge representation and reasoning ? 4

(c) Convert the following set of sentences to clausal form. Give a trace of the execution of DPLL on the conjunction of these clauses. 10

$$S1: A \Leftrightarrow (B \vee E)$$

$$S2: E \Rightarrow D$$

$$S3: C \wedge F \Rightarrow \neg B$$

$$S4: E \Rightarrow B$$

$$S5: B \Rightarrow F$$

$$S6: B \Rightarrow C$$

4. (a) Tony, Mike and John belong to the Alpine Club. Every member of the Alpine Club who is not a skier is a mountain climber. Mountain climbers do not like rain, and anyone who does not like snow is not a skier. Mike dislikes whatever Tony likes, and likes whatever Tony dislikes. Tony likes rain and snow. Prove that the given sentences logically entail that there is a member of the Alpine Club who is a mountain climber but not a skier.

10

- (b) Consider a world with objects King, Queen and Prince. Consider the following interpretation :

10

$$I(X) = \text{King}, I(Y) = \text{Queen}, I(Z) = \text{Prince}$$

$$I(F) = \{ \langle \text{King}, \text{Queen} \rangle, \langle \text{Queen}, \text{Prince} \rangle, \langle \text{Prince}, \text{Prince} \rangle \}$$

$$I(P) = \{ \text{King}, \text{Queen} \}, I(Q) = \{ \text{Prince} \}$$

$$I(R) = \{ \langle \text{Queen}, \text{King} \rangle, \langle \text{Prince}, \text{Queen} \rangle, \langle \text{Prince}, \text{Prince} \rangle \}$$

For each of the following sentences, say whether it is true or false in the given interpretation I :

(i) $Q(F(Z))$

(ii) $\exists n F(n) = Y$

(iii) $\forall n R(F(n), n)$

(iv) $\forall l, m R(l, m) \Rightarrow (\forall n R(l, n) \Rightarrow m = n)$

(v) $\forall u, v R(u, v) \Rightarrow (\forall w r(w, v) \Rightarrow u = w)$

5. (a) Consider the "have cake and eat cake too" planning problem as represented below :

10

Init (Have(Cake))

Goal (Have(Cake) \wedge Eaten (Cake))

Action (Eat(Cake))

PRECOND : Have(Cake)

EFFECT : \neg Have(Cake) \wedge Eaten(Cake))

Action (Bake(Cake))

PRECOND : \neg Have(Cake)

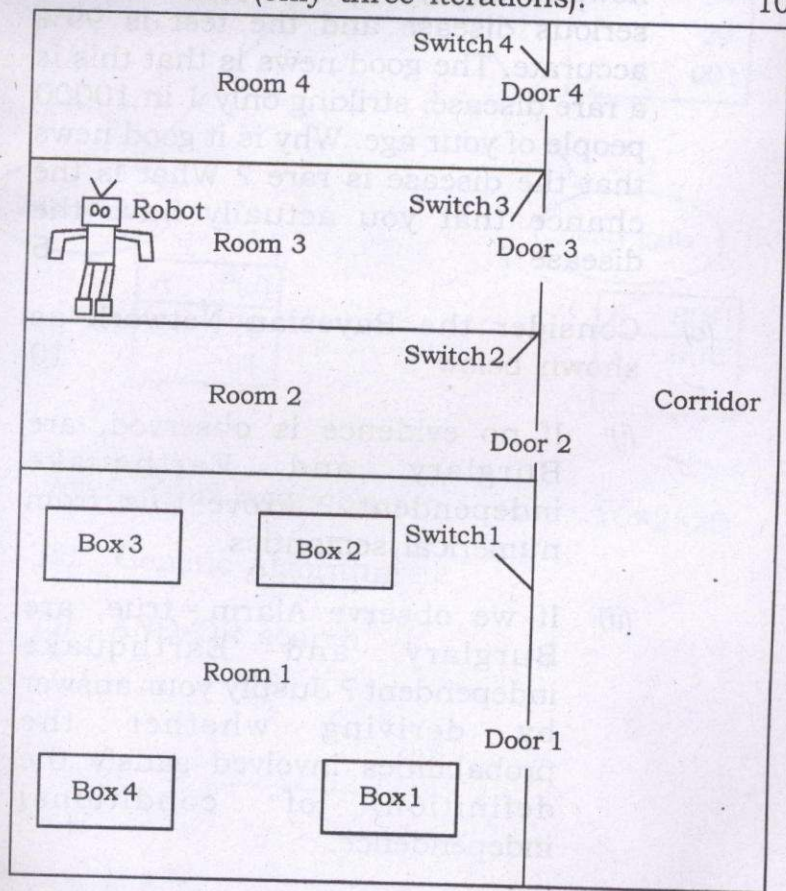
EFFECT : Have(Cake))

Give the planning graph for "have cake and eat cake too" problem. Mark all the mutex links and justify.

(b) The figure below shows a version of Shakey the robot's world consisting of four rooms lined up along a corridor, where each room has a door and a light switch. The following are Shakey's six-actions :

- Go (x,y,r) , which requires that Shakey be At x and that x and y are locations in the same room r .
- Push a box b from location x to location y within the same room : Push (b,x,y,r) . You will need the predicate Box and constants for the boxes.
- Climb onto a box from position x : climb up (x,b) ; climb down from a box to position x : climb Down (b,x) . You will need the predicate On and the constant floor.
- Turn a light switch on or off : Turn On (s,b) ; Turn Off (s,b) . To turn a light on or off, Shakey must be on top of a box at the light switch's location.

Write PDDL sentences for Shakey's six actions and the initial state from the following figure. Define all your constants, variables and predicates. Construct a plan for Shakey to get Box 2 into Room 2. Starting from a partial plan with 'Start' and 'Finish' actions, refine the plan using PoP (only three iterations). 10



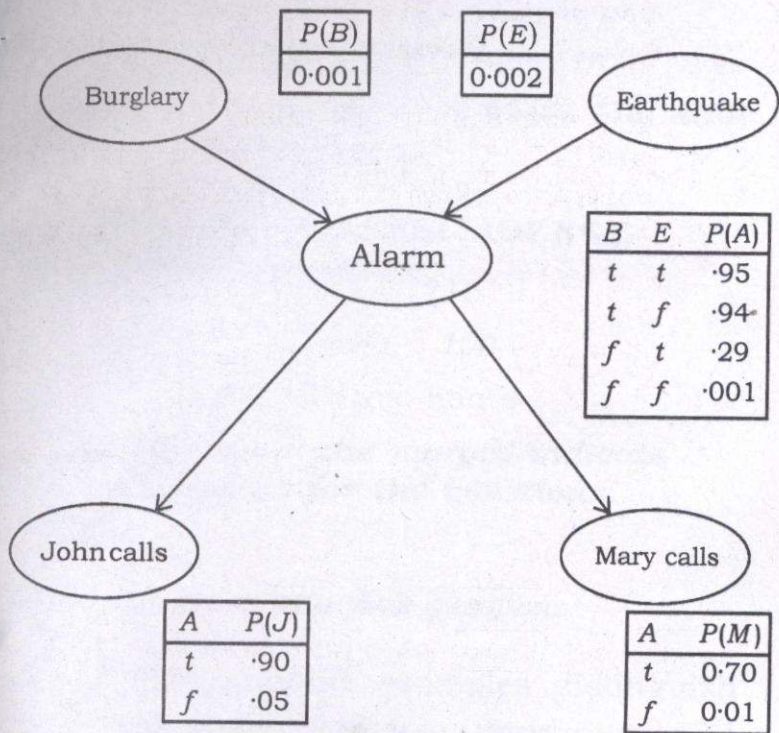
6. (a) What are the ontological and epistemological commitments of a language? Specify the same for PL , FOL and probability theory. 5

(b) After your yearly checkup, the doctor has bad news and good news. The bad news is that you tested positive for a serious disease and the test is 99% accurate. The good news is that this is a rare disease, striking only 1 in 10000 people of your age. Why is it good news that the disease is rare? What is the chance that you actually have the disease? 5

(c) Consider the Bayesian Network as shown below : 10

(i) If no evidence is observed, are Burglary and Earthquake independent? Prove this from numerical semantics.

(ii) If we observe Alarm = true, are Burglary and Earthquake independent? Justify your answer by deriving whether the probabilities involved satisfy the definition of conditional independence.



7. Write short notes on :

10×2=20

(a) Genetic Algorithm

(b) AND-OR search.