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53 (IT 603) CPDG

2017

COMPILER DESIGN

Paper : IT 603

Full Marks : 100

Time : Three hours

The figures in the margin indicate full marks for the questions.

Answer **any five** questions.

1. (a) With a neat diagram, explain the different phases of compilation. 10
- (b) Explain input buffering strategy, used in lexical analysis phase. 10
2. (a) Write the transition diagram for an unsigned number. 4
- (b) Show that the following grammar is ambiguous : $E \rightarrow E + E / E * E | (E) | id$. Write an unambiguous grammar for the same. 6

Contd.

(c) Write a recursive descent parser for the grammar : $S \rightarrow cAd$, $A \rightarrow ab/a$ and for the input 'cad' trace the parser. 10

3. (a) Construct the predictive parse table for the following grammar : 10

$$S \rightarrow a|\uparrow|(T)$$
$$T \rightarrow T, S|S$$

(b) Explain the working of a shift reduce parser. 5

(c) Explain handle pruning. Explain the same for the grammar

$$E \rightarrow E + E | E * E | (E) | id \text{ and the input string is } id1 + id2 * id3. \quad 5$$

4. (a) Consider the following grammar : 10

$$S \rightarrow AS|b$$
$$A \rightarrow SA|a$$

Construct the SLR parse table for the grammar. Show the actions of the parser, for the input string "abab".

(b) Construct the CLR parse table for the following grammar : 10

$S \rightarrow CC$
 $C \rightarrow cC \mid d$

5. (a) Explain the following with an example : 9

(i) Quadruples

(ii) Triples

(iii) Indirect triples

(b) Write an algorithm for the unification of a pair of nodes in a type graph. 6

(c) Explain syntax directed translation of switch statements. 5

6. (a) What is an activation record ? Explain its possible structure. 8

(b) Explain the design goals for garbage collector. 6

(c) Explain the desirable properties of memory manager. 6

7. (a) Generate the intermediate code for the statement : 8
 $sum = A[i, j] + B[i, j]$. Construct DAG and simplify the code.

(b) What is next use information ? Write an algorithm to determine the liveness and next use info for each statement in a basic block. Apply the same for the following basic block : 12

3. $T1 = Add(A) - 4$

4. $T2 = 4 * i$

5. $T3 = T1[T2]$

6. $Sum = Sum + T3$

7. $I = I + 1$

8. If $I \leq 20$ go to 3