

2014

DESIGN AND ANALYSIS OF ALGORITHM

Paper : IT 504

Full Marks : 100

Time : Three hours

The figures in the margin indicate full marks for the questions.

Answer any five questions.

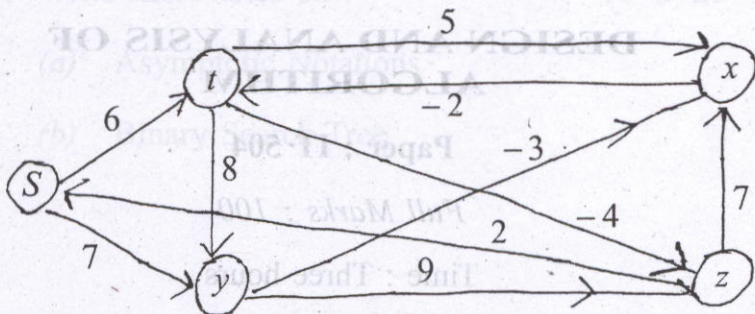
1. State and prove Cook's Theorem. 20
2. What is the difference between Branch and Bound and Backtracking? Following is an instance of 0-1 Knapsack Problem. Solve the problem by using Branch and Bound strategy. 5+15=20

Item	Value	Size
1	45	3
2	20	5
3	32	8
4	14	7

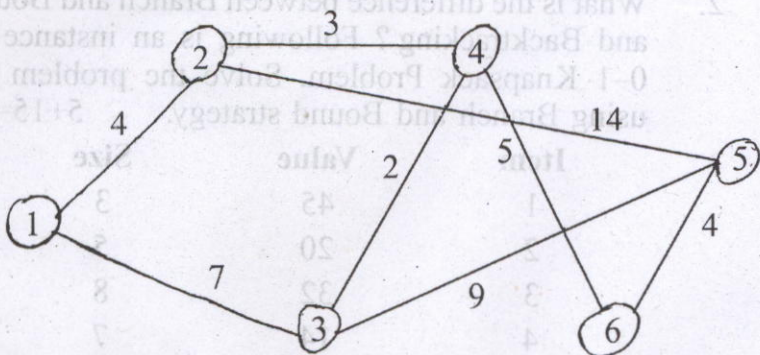
Assume size of Knapsack to be 17.

Contd.

3. (a) Run Bellman-Ford Algorithm on the directed graph shown below, using vertex Z as the source. 10



- (b) Write *one* practical application of Minimum Cost Spanning Tree problem. Find the Minimum Cost Spanning Tree for the following graph using Kruskal algorithm. 1+9=10



4. (a) Explain the Greedy Approach of solving a problem. What are the advantages and disadvantages of Greedy Approach ?

3+1+1=5

(b) Solve the given instance of Travelling Salesman Problem by using Dynamic Programming. 15

	1	2	3	4	5
1	0	15	9	10	4
2	6	0	13	12	5
3	5	5	0	9	10
4	6	3	2	7	12
5	8	8	9	7	0

5. (a) Prove the correctness of Insertion Sort algorithm by using Loop Invariant. 10

(b) Explain Divide and Conquer strategy with the help of Quick Sort. 10

6. (a) Say a problem can be solved by using Divide and Conquer, Dynamic Programming and Greedy Approach. Which approach will give the best result ? Explain. 10

(b) Write Floyd-Warshall algorithm for solving all pair shortest path problem. 10

7. Write short notes on : 10×2=20

(a) Asymptotic Notations

(b) Binary Search Tree.

2	4	3	2	1	4
4	10	9	15	0	1
2	12	13	0	6	2
10	9	0	2	2	3
13	6	3	4	0	4
0	7	9	8	2	5

(a) Prove the correctness of Insertion Sort algorithm by using Loop Invariant. 10

(b) Explain Divide and Conquer strategy with the help of Quick Sort. 10

(a) Say a problem can be solved by using Divide and Conquer, Dynamic Programming and Greedy Approach. Which approach will give the best result? Explain. 10