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53 (EC 716) OPSY

**2013**

(December)

**OPERATING SYSTEM**

Paper : EC 716

Full Marks : 100

Pass Marks : 30

Time : Three hours

*The figures in the margin indicate full marks  
for the questions.*

*Answer any five questions.*

1. (a) List and explain the following components of an operating system. 10
  - (i) Process Management
  - (ii) Main Memory Management
  - (iii) Networking
  
- (b) Describe the various types of memories in memory hierarchy. 5

*Contd.*

- (c) What are the important features of an embedded OS. Explain them in detail. 5
2. (a) Explain the process states and process control block. 10
- (b) Define CPU scheduling. Write scheduling criteria and explain priority scheduling with example. 10
3. (a) Apply SJF and RR scheduling to calculate average turnaround and waiting time on following data. 10

Process	Burst time	Arrival time
$P_1$	8	0
$P_2$	1	0
$P_3$	2	0
$P_4$	1	0
$P_5$	4	0

- (b) Define a deadlock and explain the conditions for the occurrence of deadlocks. 10

4. (a) Write a short note on resource allocation graph with deadlock and without deadlock. 10

(b) A system with five processes  $P_0$  through  $P_4$  has three resources types  $A$ ,  $B$  and  $C$  having 10, 5 and 7 instances respectively. Suppose at time  $t_0$ , snapshot of the system has been taken and is recorded as in Table below.

Process	Allocation			Maximum			Available		
	A	B	C	A	B	C	A	B	C
$P_0$	0	1	0	7	5	3	3	3	2
$P_1$	2	0	0	3	2	2			
$P_2$	3	0	2	9	0	2			
$P_3$	2	1	1	2	2	2			
$P_4$	0	0	2	4	3	3			10

Examine whether the system is in safe state ?

5. (a) With a neat sketch, explain about segmentation and paging. 10

(b) Explain a three page replacement algorithm with example. 10

6. (a) Explain about disk scheduling 6
- (b) Differentiate preemptive from non-preemptive scheduling. 4
- (c) Explain any two disk scheduling algorithms with suitable example. 10
7. (a) Explain the different types of files and the file system structure. 10
- (b) Write short notes on the following : 10
- (i) Android Operating System
  - (ii) Contiguous Memory Allocation
  - (iii) Virus.