Total number of printed pages-3

irce-way handshaking of TCP

## 53 (EC-604) CMNT

## 2015 of addresses in the

## **COMMUNICATION NETWORK**

Paper : EC-604

Full Marks : 100

Time : Three hours

## The figures in the margin indicate full marks for the questions.

Answer any five questions.

1. (a) The following character encoding is used in a data link protocol:

A : 01000111 ; B : 111000111 ; FLAG : 01111110 ; ESC : 11100000.

Show the bit sequence transmitted (in binary) for the four-character frame : A B FSC FLAG when each of the following framing methods are used :

> (a) character count, (b) Flag bytes with byte stuffing, (c) starting and ending flag bytes, with bit stuffing.

3+3+3=9

Sa nocision complete 2 3 Do TMMO (400 Contd.

(b) Write the salient features of HDLC. Discuss the OSI Reference Model.

4+7=11

- (a) Find the range of addresses in the 2. following blocks: 4 + 4 = 8
  - (a)200.17.21.128/27 ;
  - (b) 123.56.77.32/29
  - (b) Discuss three-way handshaking of TCP connection establishment. What is the usefulness of piggybacking? 9+3=12

- What are the different types of web 3. (a)documents? 9
  - (b) Cite the advantages of  $IP \lor 6$  over  $IP \lor 4$ . In the state is no board 5
- (c) A host is sending 100 datagrams to another host. If the identification no. of the first datagram is 1024, what is the identification no. of the last (in binary) for the four  $.(4 \vee qI \text{ or frame})$ 6
- 4. (a) Discuss the functioning of TELNET for remote logging. 12
- (b) How is HTTP related to WWW. 3
  - Define framing and the reason for its (c)need. 5

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- 5. (a) What are the various closed-loop congestion policies? Explain. 10
  - (b) What is the importance of IGMP? 4
  - (c) How does recursive resolution differ from iterative resolution? 6
- 6. (a) Why do you need a DNS system? What is the purpose of inverse domain? 3+3=6
  - (b) An  $IP \lor 4$  fragment has arrived with an offset value of 100. How many bytes of data were originally sent by the source before the data in this fragment? 3
  - (c) Discuss the functioning of SMTP.
    Explain the general architecture of e-mailing system.
     4+7=11
- 7. (a) Explain the functions of various layers of ATM. Discuss an ATM ccll. 7
  - (b) What are the various ICMP errorreporting messages? 7
  - (c) Write a short note on Asymmetric Cryptography.
     6

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