2024

System Programming

Full Marks: 100

Time: Three hours

The figures in the margin indicate full marks for the questions.

Answer any five questions.

1.	a)	Define system software and state the difference between application	10
		software.	
	b)	What is a linker, and what is its main purpose? Explain with an example.	10
2	a)	Explain the difference between static linking and dynamic linking.	10
	b)	What is a symbol table, and how is it used in linking?	10
3	a)	What are the steps involved in translation of a C program and steps in linking an executable file?	10
	b)	What is a loader, and what role does it play in program execution?	10
4	a)	What is an assembler, and what is its primary function?	10
	b)	Write an assembly language program for the expression $X = A+B * C/D$ using only one register.	10
5	a)	Describe the difference between a one-pass assembler and a two-pass assembler.	10
	b)	Explain the concept of an opcode in assembly language with an example.	10
6	a)	How does an assembler convert assembly code into machine code? Explain with an example.	10
	b)	What are the common directives used in assembly language programming?	10
7	a)	Describe various phases of compiler with an example.	10
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