## Total No. of printed pages = 3

## Co-506/OOM/5th Sem/2013/M

## **OBJECT ORIENTED METHODOLOGY**

Full Marks - 70

Pass Marks - 28

Time - Three hours

The figures in the margin indicate full marks for the questions.

Answer question No. 1 and any four from the rest.

0	Fill	up the blanks:	$1 \times 10 = 10$
	(i)	Variables of a class are called	-(ii)
	(ii)	A function can be invoked by	
	(iii)	is a variable which holds the another variable.	address of
	(iv)	are class members that are hit the outside world.	idden from
	(v)	Dynamic allocation of memory i operator.	s done by

[Turn over

1MN	E142)	operations it is known as
	(vii	) is an instance of a class.
,	(vii	i) binds data and associated functions together.
	(ix)	The pointer stores the address of the object currently invoking a member function.
	(x)	function takes objects as arguments.
2.	(i)	What is OOPs? Explain the basic concepts of OOPs. 2+6=8
	(ii)	Write a C++ program to find the product of two matrices.
3.	(i)	What is inheritance? Explain the various types of inheritance. 2+5=7
	(ii)	Explain with examples what are constructors and destructors.
4.	(i)	Explain static member variable and member function. Explain with example how to overload unary operators.  3+5 = 8

- (ii) What is virtual function? Specify any five rules for virtual function. 2+5=7
- 5. (i) Write a C++ program to add two times (8 hrs 35 min and 6 hrs 30 min).
  - (ii) What is a class? Explain different access modifiers in a class.
- 6. Write short notes on any three:  $3 \times 5 = 15$ 
  - (i) Inline function
  - (ii) Function overloading
  - (iii) Friend function
  - (iv) Copy constructor.