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53 (CS 714) PRCO

2014

## PARALLEL COMPUTING

Paper : CS 714

Full Marks : 100

Time : Three hours

*The figures in the margin indicate full marks for the questions.*

*Answer any five questions.*

1. (a) With a diagram discuss about PRAM model of parallel computation. 10
- (b) With suitable example discuss EREW, CREW and CRCW PRAM. 2+3+5
2. (a) Write a PRAM algorithm to compute prefix sum of an array consisting  $n$  elements. 10
- (b) Compute the time complexity of your algorithm. 5

*Contd.*

- (c) Apply your algorithm on the following data elements 5

|   |   |   |   |   |   |
|---|---|---|---|---|---|
| 7 | 3 | 8 | 1 | 4 | 9 |
|---|---|---|---|---|---|

3. (a) Write a PRAM algorithm to merge two sorted array into a single sorted array. 10

- (b) Apply your algorithm on the following data elements : 10

|        |        |        |
|--------|--------|--------|
| 1      | 3      | 5      |
| $A[1]$ | $A[2]$ | $A[3]$ |

|        |        |        |
|--------|--------|--------|
| 2      | 4      | 6      |
| $A[4]$ | $A[5]$ | $A[6]$ |

4. (a) Define the terms : 2+2

- (i) diameter  
(ii) Bisection width

- (b) Compute diameter and bisection width for the following networks 4×4

- (i) 1 D Mesh  
(ii) 2 D Mesh  
(iii) Binary tree  
(iv) Cube Connected cycles

5. (a) Define the terms : 2+2+2

(i) embedding

(ii) dialation

(iii) load

(b) Prove that a mesh with an odd number of rows and odd number of columns cannot be embedded into ring without increasing dialation by 1. 8

(c) Prove that a binomial tree of height greater than 4 cannot be embedded into 2D mesh without increasing the dialation beyond 1. 6

6. (a) What is bitonic sequence ? Discuss with an example. 5

(b) Consider the following array :

|   |    |   |   |    |   |   |   |
|---|----|---|---|----|---|---|---|
| 7 | 10 | 6 | 9 | 12 | 3 | 4 | 8 |
|---|----|---|---|----|---|---|---|

Perform bitonic merge sort on any network.

15

7. (a) Design a parallel quick sort algorithm.

10

(b) Write short notes on :

5+5

(i) Shuffle exchange network

(ii) Load balancing algorithm

|   |    |   |   |    |   |   |   |
|---|----|---|---|----|---|---|---|
| 7 | 10 | 6 | 9 | 12 | 3 | 4 | 8 |
|---|----|---|---|----|---|---|---|