53 (CS 402) CPNW

2018

COMPUTER NETWORKS

Paper: CS 402

Full Marks : 100

Time: Three hours

The figures in the margin indicate full marks for the questions.

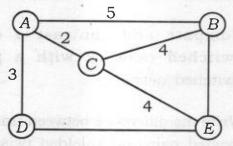
Answer any five questions.

- (a) With a necessary diagram correlate the TCP/IP model with the OSI reference model.
 - (b) Compare and contrast a circuitswitched network with a packetswitched network.
 - (c) Write the difference between unshielded twisted pair and shielded twisted pair cables.

2. (a) A bit stream 11010111111 is transmitted using the standard CRC. The generator polynomial is $x^4 + x + 1$. Show the actual bit stream transmitted. Suppose the third bit from the left is inverted during transmission. Show that the error is detected at the receiver's end.

(b) How channel throughput is doubled in slotted ALOHA in comparison to pure ALOHA?

- (c) A stop and wait protocol use 100 kbps link, which have the round trip propagation delay 250ms. Find out the percentage of time the sender is blocked for acknowledgement if the frame size is 1000 bits.
- 3. (a) Consider the following topology.



Use link state routing algorithm to (i) find the shortest path tree for each node.

(ii) find out the routing table for each node.

5+5=10

- (b) Write a detailed note on the various congestion control algorithms used in the network layer.
- 4. (a) What do you understand by 'three way hand shake'? Explain TCP segment header. Differentiate between TCP and UDP protocols. 4+8+2=14
 - (b) "In classful addressing a large number of addresses are wasted". Why? How these wastage of addressing can be avoided in classless addressing?

2+4=6

5. (a) An organization is granted the block 130.56.0.0/16. The administrator wants to create 1024 subnets.

 $2.5 \times 4 = 10$

- (i) Find the subnet mask
- (ii) Find the number of addresses in each subnet.
- (iii) Find the first and last addresses in subnet 1
- (iv) Find the first and last addresses in subnet 1024

- (b) Explain the role of SMTP, P0P3 and IMAP protocols in electronic mail transfer.
- 6. (a) What is DNS? What are PQDN and FQDN? How does DNS work?

 2+4+4=10
 - (b) Discuss the relative merits and demerits of point-to-point, transient and stub links.
 - (c) How does CSMA/CD improve the performance of CSMA?
- 7. Write short notes on the following: (any four) 5×4=20
 - (i) NAT
 - (ii) Bit stuffing and byte stuffing
 - (iii) Go Back N protocol
 - (iv) Network topologies
 - (v) SNMP
 - (vi) Virtual circuit vs. datagram circuit.