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53 (CS 101) INCP

2017

**INTRODUCTION TO COMPUTER
PROGRAMMING**

Paper : CS 101

Full Marks : 100

Time : Three hours

***The figures in the margin indicate
full marks for the questions.***

Answer **any five** questions.

1. 2×10
- (a) Differentiate between Application software and System software.
- (b) Give the meaning of the declaration of:
`int *ptr ;`
- (c) What is function prototype ?
- (d) What are the use of `getchar()` and `putchar()` ?

Contd.

- (e) What is the purpose of break statement? Give example.
- (f) What is the difference between ++a and a++ in C-language?
- (g) What is the difference between structure and union?
- (h) What is the significant of return type void in a function?
- (i) What is the difference between variable and constant?
- (j) What is static variable?
2. (a) Write a flowchart to find the largest of three numbers.
- (b) Write a C-program to find the smallest of three numbers.
- (c) Find the output of the following code (Justify your answer) :

```
#include<stdio.h>
main() {
    int i=1 ;
    printf ("%d", i++ + ++i) ;
}
```

5+10+5

3. (a) Write a C-program to find the GCD or LCM of two numbers.

(b) Write a program to find the sum of the series

$$S = 1 + x/1! + x^2/2! + x^3/3! + \dots + x^n/n!$$

10+10

4. (a) Write a C-program to convert the binary number to decimal number.

(b) Write an equivalent if-else statement for the statement $a = A > B ? A : B$;

(c) Find the output of the following (Justify your answer) :

```
#include <stdio.h>
void main () {
    int i=0, j=-1 ;
    if (i>j, i : j)
        printf ("Hello") ;
    else
        printf ("world");
```

10+5+5

5. (a) What are the different types of operators in C-language? Explain with suitable example.

(b) What do you mean by call-by-value and call-by-reference? Illustrate with example. 10+10

6. (a) What is structure? Write a C-program to store the student information (Name, RollNo, Course) using structure.

(b) Write a C-program to display a matrix of order 3×3 . 10+10

7. Write short notes on : **(any four)**

5×4

(a) High level language

(b) Low level language

(c) Compiler

(d) Loop in programming language

(e) Structure in C-language.