

Total No. of printed pages = 6

Co-506/OOM/5th Sem/2017/N

## OBJECT ORIENTED METHODOLOGY

Full Marks – 70

Time -- Three hours

The figures in the margin indicate full marks for the questions.

PART – A

Marks – 25

Time – One hour

This part consists of 5 questions, each of which carries 5 marks equally. All the questions are compulsory.

1. Choose the appropriate options : 1×5=5
  - (i) When a function is defined inside a class the function is called –
    - (a) Inside function
    - (b) Class function
    - (c) Inline function
    - (d) Interior function.

[Turn over

(ii) A static member function can access --

- (a) both static and non-static member data
- (b) static member data only
- (c) non-static member data only
- (d) neither static member data nor non-static member data.

(iii) Regarding a destructor which one of the following is true ?

- (a) A destructor helps to create an object.
- (b) A destructor must have a return data type.
- (c) A destructor is called by the compiler.
- (d) A destructor can be overloaded.

(iv) Regarding a inheritance which one of the following is true ?

- (a) Inheritance provides the mechanism to reuse of existing codes.
- (b) Object of sub-class cannot access the private members of the base class.
- (c) Parametric constructor of sub-class cannot pass arguments to that of the base class
- (d) None of the above.

(v) Regarding function overriding which one of the following is true ?

- (a) It requires the concept of polymorphism.
- (b) Member function of the base class to be overridden in the sub-class must be declared as a virtual member function.
- (c) Base class constructor can be overridden.
- (d) Overridden member function of the sub-class redefines the functionality.

2. Fill in the blanks :

$$1 \times 5 = 5$$

- (a) A class puts together \_\_\_\_\_ and \_\_\_\_\_ as a single entity.
- (b) \_\_\_\_\_ members of a class are accessible by the outsider of the class.
- (c) \_\_\_\_\_ members of a class are shareble by all the objects of that class.
- (d) Name of destructor of a class is preceded by \_\_\_\_\_.

3. Answer the following in a single word/sentence each :  $1 \times 5 = 5$

- (a) Which feature of OOPS focuses on functionality of objects hiding details.
- (b) Name the operator used with 'cout'.
- (c) Which access specifier blocks the unauthorised access of members of a class ?
- (d) Which non-member function of a class can access its private and protected members.
- (e) What is the name of the parameter used in templating a function or a class ?

4. Write down whether the following are true or false :  $1 \times 5 = 5$

- (a) A pointer is a static data structure.
- (b) A class is a data type.
- (c) Constructors and destructors must be defined in a class by the programmer.
- (d) Dynamic data structure are not supported in C++.
- (e) Sub-class pointer can point to the object of the base class.

5. Match the following Columns :  $1 \times 5 = 5$

Column A	Column B
Encapsulation	allocates space dynamically
Default constructor	an instance of a class
In function overloading	function signatures remain same
New operator	one of the features of C++
An object is	has no formal arguments

PART – B

Marks – 45

Time – 2 hours

This part consists of 6 questions, each of which carries 9 marks equally. Out of 6 answering any *five* questions are compulsory.

- 1. Explain briefly the main features of OOPS. Write a C++ program to overload a binary operator.  $4+5=9$
- 2. What do you mean by data type ? What is the importance of data type in programming ? Discuss about the basic and user defined data types used in C++.  $2+2+5=9$

3. (a) Discuss about the benefits of OOPS. 4
- (b) Write a C++ program to find the largest of any three integer numbers implementing the concept of class and object. 5
4. Differentiate between early binding and late binding. Write a C++ program to realise the concept of pure virtual function.  $3+6=9$
5. What is template ? How does this help the programmer in programming? Write a C++ program to add any two numbers of any type realising the concept of template function and template class.  $2+2+5=9$
6. Write short notes on any *three* :  $3 \times 3 = 9$
- (a) Friend function
  - (b) Constructor
  - (c) Scope resolution operator
  - (d) Multiple inheritance.