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**RETEST EXAMINATION, 2019**

Semester : 5th (Old)

Subject Code : CO-506

**OBJECT ORIENTED METHODOLOGY**

Full Marks – 70

Time – Three hours

The figures in the margin indicate full marks for the questions.

**Instructions :**

1. Questions on PART-A are compulsory.
2. Answer any *five* questions from PART-B.

**PART – A**

Marks – 25

1. Fill in the blanks : 1×10=10
  - (a) C++ language is case \_\_\_\_\_.
  - (b) The smallest individual unit in a program is known as \_\_\_\_\_.

[Turn over

- (c) A \_\_\_\_\_ is like a blueprint for an object.
- (d) Fundamental data types may be used to construct \_\_\_\_\_ data types.
- (e) \_\_\_\_\_ is a predefined object that represent the standard output stream in C++.
- (f) A \_\_\_\_\_ variable must be initialized at time of its declaration.
- (g) \_\_\_\_\_ is defined as wrapping up of data and information under a single unit.
- (h) A \_\_\_\_\_ operator is used to group together several expression.
- (i) \_\_\_\_\_ returns the size of a variable in bytes.
- (j) \_\_\_\_\_ data type cannot be used to declare variables in C++.
2. Write true or false :  $1 \times 10 = 10$
- (a) OOM tends to object oriented methodology.
- (b) Data abstraction is not a features of object-oriented programming.

11/CO-506/OOM(O) (2)

- (c) Message passing involves specifying the name of the object.
- (d) It is not possible to achieve inheritance of structures in C++.
- (e) Super classes are also called parent classes/ base classes.
- (f) A class can serve as base class for many derived classes.
- (g) The declaration  
int x ;  
int &p=x ;  
is same as the declaration  
int x,\*p ;  
p=&x ;  
This remark is
- (h) Operator overloading is a mechanism of static polymorphism.
- (i) A constructor can be virtual.
- (j) Class template is a generic class.

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3. Choose the correct answer :

1×5=5

- (a) Which of the following type of class allows only one object of it to be created ?
- (i) Virtual Class      (ii) Abstract Class  
(iii) Singleton Class      (iv) Friend Class
- (b) When two or more classes serve as base class for a derived class, the situation is known as \_\_\_\_\_.
- (i) Multiple inheritance  
(ii) Polymorphism  
(iii) Encapsulation  
(iv) Hierarchical inheritance
- (c) Multiple inheritance leaves room for a derived class to have \_\_\_\_\_ members.
- (i) Dynamic      (ii) Private  
(iii) Public      (iv) Ambiguous

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(4)

(d) Which of the following is not the member of class ?

- (i) Static function      (ii) Friend function  
(iii) Const function      (iv) Virtual function
- (e) Reference is not same as pointer because
- (i) A reference can never be null.  
(ii) A reference once established cannot be changed.  
(iii) Reference doesn't need an explicit dereferencing mechanism.  
(iv) All of these.

PART - B

Marks - 45

4. (a) What is OOP ? Explain the basic concepts of OOP. 5

(b) What are the features of object oriented programming ? 4

5. (a) Explain the structure of C++ program. 4

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(5)

[Turn over



- (b) Write a program to explain the concept of array of objects. 5
6. (a) Define Encapsulation and Data hiding. 4
- (b) Define Token. What are the tokens used in C++? 1+4=5
7. (a) Explain the different types of polymorphism. 4
- (b) Explain various types of Inheritance. 5
8. (a) What is the need for template function in C++? What are their advantages? 5
- (b) What is Function Template? What are the components of Exception Handling? 4
9. Answer any *nine* of the following: 1×9=9
- (i) Define object.
  - (ii) Define data abstraction.
  - (iii) Define data members.
  - (iv) Define abstract class.
  - (v) Define derived class.

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(6)



- (vi) Define function overloading.
- (vii) Define friend function.
- (viii) Define member functions.
- (ix) Define polymorphism.
- (x) Define message passing.

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(7)



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