

Total No. of printed pages = 7

SET-B

RETEST EXAMINATION - 2019

Semester : 3rd (New Syllabus)

Subject Code : Co-303

**COMPUTER ARCHITECTURE
AND ORGANIZATION**

Full Marks - 70

Time - Three hours

The figures in the margin indicate full marks
for the questions.

Instructions :

1. All questions of PART - A are compulsory.
2. Answer any five questions from PART - B.

PART - A

Marks - 25

1. Fill in the blanks : 1×10=10
 - (a) The number of OR gates required to realize $Y = CD + EF + GC$ is _____.
 - (b) The NAND gate output will be high if the two inputs are _____.
 - (c) _____ is a universal logic gate.

[Turn over



- (d) The full form of AC _____.
- (e) _____ is generally used to increase the apparent size of physical memory.
- (f) EPROM stands for _____.
- (g) In memory hierarchy _____ are at the top level.
- (h) The full form of DR is _____.
- (i) Scanner is a _____ device.
- (j) 1 Megabyte is equal to _____ KB.
2. Write true or false : $1 \times 10 = 10$
- (a) The NOR gate is OR gate followed by NOT gate.
- (b) Half adder is simple combinational digital circuit built from logic gates.
- (c) A binary number with 8 bits is called byte.
- (d) The Memory Bus structure used to transfer data between the I/O devices and memory.
- (e) The registers used to store the flags are called as Status registers.
- (f) In memory-mapped I/O, the I/O devices and the memory share the same address space.
- (g) The performance of a cache memory is generally measured in terms of miss ratio.
- (h) The average time required to reach storage location in memory and obtain its content is called access time.
- (i) Interrupts are the methods of data transfer.
- (j) DMA is an approach of performing data transfer between CPU and External device.

3. Choose the correct answers : $1 \times 5 = 5$

- (a) The fastest access is provided using _____ as these memory location reside inside the processor.
- (i) Caches (ii) RAM
(iii) Registers (iv) ROM

(b) _____ is used to store data in registers.

- (i) D flip flop
- (ii) JK flip flop
- (iii) RS flip flop
- (iv) None of the mentioned above

(c) Which of the following is a part of the Central Processing Unit ?

- (i) Printer
- (ii) Keyboard
- (iii) Mouse
- (iv) Arithmetic and Logic unit

(d) The addressing mode, where you directly specify the operand value is _____.

- (i) Immediate
- (ii) Direct
- (iii) Definite
- (iv) Relative

(e) The method which offers higher speeds of I/O transfer is

- (i) Interrupts
- (ii) DMA
- (iii) Memory mapping
- (iv) Program controlled I/O.

PART - B

Marks - 45

4. (a) Write briefly about stored program concept. 3

(b) Represent the circuit and truth table of JK flipflop. 3

(c) Draw the logic circuit of the following : 3

(i) $X + XY + XYZ$

(ii) $(AB+C) (C+D) (DC+A)$



5. (a) Draw the logic diagram of half adder and full adder and explain with the help of truth table. 4

(b) What do you mean by signed number representation by computer system ? 3

(c) Find the 2's complement form of the number 1010 1011. 2

6. (a) What are computer registers ? Name them and write their purposes. 4

(b) Define addressing modes. What is direct and indirect addressing ? 3

(c) Write briefly about memory reference instructions. 2

7. (a) What do you mean by one byte instruction and zero byte instruction ? 3

(b) Write briefly about stack organization. 3

(c) Write briefly about microprogrammed control unit. 3

8. (a) Differentiate between ROM and PROM. 2

(b) What do you mean by Memory Hierarchy ? Explain briefly about cache memory. 4+3=7

9. (a) Differentiate between memory mapped I/O and Isolated I/O. 4

(b) Write brief notes on any two input devices. 5

10. Explain Booth's algorithm to multiply two numbers in 2's complement form. Use Booth's algorithm to multiply -15 decimal with -13 decimal. 9

11. Explain briefly the DMA transfer scheme. How does DMA controller works ? 9

12. Explain briefly the working principle of virtual memory and associative memory. 9

