AMT-405/RIG/4th Sem/2014/N

RIGGING

Full Marks - 70

Pass Marks - 28

Time - Three hours

The figures in the margin indicate full marks for the questions.

Answer any seven questions.

1. What is the role of a rigging artist? Explain.

10

- 2. Define Parent and Group. Discuss about parent and child relationship. 3+2+5=10
- 3. Explain rigging in 3D production. 10
- 4. Differentiate between the following: 5+5=10
 - (a) IK and FK
 - (b) Parent and Parent constraints.

[Turn over

5. What are the different kinds of constraints? Explain any five with their proper uses.

2+8=10

- 6. What are the different kinds of deformers? Explain any five. 2+8=10
- 7. Explain about the direct and indirect skinning method. 5+5=10.
- 8. What are non-linear deformers? Explain each with proper diagram. 2+8=10
- 9. Define the following:

5×2=10

- (a) Channel box
- (b) Lattice
- (c) Skeletons
- (d) Blendshape
- (e) Attribute.