

Total No. of printed pages = 2

AMT-302/I to A/3rd Sem/2013/M

INTRODUCTION TO ANIMATION

Full Marks – 70

Pass Marks – 28

Time – Three hours

The figures in the margin indicate full marks for the questions.

Illustrate your answers with suitable sketches and examples wherever necessary.

Answer any *seven* questions.

1. Define Animation. What are the different types of animation ? Describe with examples. 2+8=10
2. (a) What do you mean by a script ? Why is a script required ? 2+3=5
(b) What is a layout ? 5
3. (a) What do you mean by 3D animatics ? 5
(b) Describe the process of Modeling. 5

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4. Describe the process of Lighting. Why is lighting required in production ? $6+4=10$
5. Describe the post-production process of compositing. Name a few tools used for compositing. $6+4=10$
6. What are the various framing lengths of a camera ? Describe them. 10
7. What do you mean by Game Types ? Mention any four game types with examples. $2+8=10$
8. Write in your own words the scope of Animation in India. 10
9. Write short notes on any *five* of the following :
- (a) Storyboard
 - (b) Visual effects
 - (c) Perspective
 - (d) Dolly shot
 - (e) Clean-up Artist
 - (f) Pan
 - (g) Cel-animation. $5 \times 2 = 10$