#### **RE-TEST EXAMINATION, 2021**

(New Syllabus)

Semester: 3<sup>rd</sup>

Subject Code: AMT-301

# Subject: MULTIMEDIA SYSTEMS & TECHNOLOGY

Full Marks – 70

Duration – 3 Hours

The figures to the right indicate full marks for the questions

Illustrate your answers with suitable sketches and examples wherever necessary.

# PART-A Marks - 25 (All questions are compulsory)

Q.1.	F	ill in the blanks:	(1x10 = 10)		
	a) b) c) d) e) f) g) h) i)	Compiler is a tool found in a software.  The Korean is a script used for a single language.  Images reflect the of lights.  If digital images are enlarged too much, they become  Abbreviation of PNG is	l energy source is		
Q.2.	Write True or False:		(1x10=10)		
	a) b)	Video is a multimedia component.  Digital Signals are represented by Sine waves.			
	c)	MPEG is a lossless data compression technique.			
	d)	Symbols are considered as graphics in multimedia.			
	e)	) Tints are created by adding grey to a particular color or hue.			
	f)	A vector graphics is resolution dependent.			
	g)	The unit of sound volume is called decibel.			
	h)	The frame rate of a NTSC video is 29 FPS.			
	i)	GIF images can be printed on paper.			

A) In wh	In which areas can multimedia be applied?						
i)	Business	ii)	Engineering				
iii)	Home	iv)	All of the above				
3) Laser I	Printers are also sometimes c	ealled:					
i)	Paper Printers	ii)	Page Printers				
iii)	Line Printers	iv)	Paragraph Printers				
C) Which	Which of these compression algorithms are lossy in nature?						
i)	RLE	ii)	LZW				
iii)	Both of the above	iv)	None of the above				
The colour model used in broadcasting of programs on Television is:							
i)	RYB model	ii)	RGB model				
iii)	CMYK model	iv)	YUV model				
E) Which	Which among the following is not a browser?						
i)	Netscape Navigator	ii)	Microsoft Edge				
iii)	Google	iv)	Safari				

j) Prototype is also sometimes referred to as feasibility study.

#### PART-B

### Marks - 45

## (Answer any five questions)

Q.4.	<ul><li>a) Define software. What are the different types of software?</li><li>b) What are the characteristics of a multimedia system?</li></ul>	(2+3-5) (4)			
Q.5.	a) Define Symbols and Icons with diagrams.	(5)			
	b) Describe the Extended character set.	(4)			
Q.6.	a) What are the different ways of acquiring digital images?	(5)			
	b) What is a pixel?	(2)			
	c) What do you understand by morphing?	(2)			
Q.7.	a) Describe the composition of a MIDI file with a diagram. (	4+2 - 6)			
	b) What do you understand by sound, music and noise?	(3)			
Q.8.	a) What is aspect ratio in a video? What are the common aspect ratios available? (3)				
<b>V</b>		3+3-6)			
Q.9.	Describe the different types of computer networks with a diagram.	(9)			
O.10.	While choosing an Authoring Tool what are the different features to look for	? (9)			

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