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53 (IT 303) DGLD

2019

**DIGITAL LOGIC DESIGN**

Paper : IT 303 (Back)

Full Marks : 100

Time : Three hours

**The figures in the margin indicate full marks for the questions.**

Answer **any five** questions.

1. (a) Convert the following: 1×3=3

(i)  $(51)_8 = ( )_2$

(ii)  $(AB1)_{16} = ( )_2$

(iii)  $(17.75)_{10} = ( )_2$

(b) Draw the symbol of a X-OR gate and write down the truth table of the same.

2

Contd.

- (c) Convert  $Y = (a + b)c$  into Canonical POS form. 2
- (d) Prove that  $(a + bc) = (a + b)(a + c)$  3
- (e) Describe the function of a 4:2 Encoder with truth table, block diagram, logic diagram. 5
- (f) Convert the following:  $1 \times 2 = 2$
- (i)  $(412)_{10} = ( )_{16}$
- (ii)  $(412)_{10} = ( )_8$
- (g) Simplify:  $Y = \overline{abc} + \overline{a} \overline{b} \overline{c} + abc + \overline{a} \overline{b} \overline{c}$  3
2. (a) Define Minterm and explain with an example.  $1 + 2 = 3$
- (b) Simplify:  
 $Y = \sum m(0, 2, 4, 9, 10, 11, 12, 13, 14) + d(1)$  using K-map method. 6
- (c) Describe S-R Latch with logic diagram, truth table. 5
- (d) Describe a 1:4 De-multiplexer. 5

- (e) How many control lines are needed to design a 32:1 Multiplexer? 1
3. (a) Describe 3-bit asynchronous counter with block diagram, timing diagram and necessary table. 7
- (b) Design a Mod-7 counter with J-K flip flop. 13
4. (a) Draw the state transition diagram of a S-R flip flop. 3
- (b) Derive the characteristics equations of a S-R flip flop. 3
- (c) Simplify:  
 $Y = \overline{x} y \overline{z} + \overline{xy} + z + (\overline{x} + \overline{y})(x + xyz)$  using Boolean algebraic techniques. 3
- (d) Simplify:  $Y = \prod M(0, 2, 3, 4, 5, 6, 7, 8)$  into POS form using K-map method. 6
- (e) Describe the function of a 3-bit Ripple Carry Adder with block diagram. 4
- (f) Find out the 1's Complement of 101011. 1



- (e) Describe the function of a odd parity generator and checker. 5
7. (a) (i) BCD code of 91 = \_\_\_\_\_. 2  
 (ii)  $x + \bar{x} + 1 =$  \_\_\_\_\_. 2  
 (iii)  $1 \oplus 1 \oplus 1 \oplus 1 =$  \_\_\_\_\_. 2  
 (iv)  $a + \bar{a}c =$  \_\_\_\_\_. 2  
 (v) Ex-3 code of a1 = \_\_\_\_\_.  $1 \times 5 = 5$
- (b) Explain the truth table of J-K latch. 4
- (c) Write down the truth table of a full subtractor. 3
- (d) Distinguish between combinational logic and sequential logic. 2
- (e) Use basic logic gates to implement  $Y = (x + y)\bar{x}\bar{y}z + x\bar{y}z + \bar{x}yz$  3
- (f) Write down the logic diagram of a 4:1, Multiplexer using basic gates. 3

5. (a) Design a full adder using minimum basic logic gates. 5
- (b) Explain the operation of a pulse triggered SR latch. 4
- (c) Describe the function of a Master slave D flip flop. 4
- (d) State commutative law of Boolean algebra. 2
- (e) Draw the logic diagram of 1-bit comparator. 2
- (f) Use basic gates to realize  $Y = \bar{a}\bar{b}\bar{c}(\overline{abc}) + ab\bar{c}$  without simplifying the equation. 3
6. (a) Design MOD-5 counter using D-flip flop. 7
- (b) Use only NAND gate to implement  $Y = \bar{a}\bar{b} + c$ . 3
- (c) Use only NOR gate to implement  $Y = (a + b)(c + d)$ . 3
- (d) Draw the logic diagram of a D-latch. 2

