	Total No. of printed pages = 3
	BMD 171405
	Roll No. of candidate
	2019
	B.Des 4th Semester End-Term Examination
	Multimedia Communication and Design
	AUDIO VIDEO EDITING
	Old Regulation
	Full Marks – 100 Time – Three hours
	The figures in the margin indicate full marks for the questions.
	Answer question No. 1 and any six from the rest.
	1. A Fill in The Blanks: $(5 \times 1 = 5)$
500	(a) An instantaneous transition from one shot to the next is called ————.
	(b) A gradual transition from a solid colour filled screen into fully visible image is called
	(c) In an editing timeline there are ———— and ——————————————————————————————
	(d) The full form of SECAM is ————.
	(e) The Full form of MPEG is ————.

B. MCQ:

 $(5 \times 1 = 5)$

- I. Linear Editing is source
 - (a) Destructive
 - (b) Non destructive
 - (c) Neutral
- II. Medium shot is also known as
 - (a) Mid angle shot
 - (b) Waist shot
 - (c) Neutral Shot
- Ill. In PAL DV the frame size
 - (a) 720:576
 - (b) 1920:1080
 - (c) 1280:720
- IV. In Close-up Shot
 - a) Human torso is prominent in the frame
 - (b) Face is prominent in the frame
 - (c) Whole body is prominent in the frame
- V. Editing is done by making a
 - (a) Layout
 - (b) Composition
 - (c) Sequence
- 2. (a) What is Linear and Non-Linear Editing? (5)
 - (b) Explain Linear and Non-Linear Editing with a suitable example (10)

٥.	(a)	Name the types of Cuts in editing.	(0)
	(b)	Describe the Cuts in brief.	(10)
4.	(a)	Name the elements for good edit.	(5)
	(b)	Describe briefly the role of each elements.	(10)
5.	(a)	What do you mean by Transition in Editing?	(3)
	(b)	Name the types of transition. Describe transitions in brief.	the (12)
6.	(a)	What are the categories of edit types?	(5)
	(b)	Describe the edit categories in brief.	(10)
7.	(a)	What do you mean by shot? Name the shot types	s. (5)
	(p)	Describe briefly the categories of shots.	(10)
8.		ribe the scope of audio video editing in differences and the Internet.	rent (15)
9.	7	e short note on any two: $(7\frac{1}{2} \times 2 =$	
	(a)	Time Line.	, c
	(b)	Rules of 180 Degree	
	(c)	Parallel Editing.	