Total number of printed pages-4

53 (CS 402) CPNT

2017

COMPUTER NETWORK

Paper : CS 402

Full Marks : 100

Time : Three hours

The figures in the margin indicate full marks for the questions.

Answer any five questions.

- 1. (a) Explain the OSI reference model with diagram.
- (b) Define the following :

(i) Switch, (ii) Repeater, (iii) Bridge, (iv) Router, (v) Gateway.

 $10+(5\times 2)$

2. (a) Explain with the help of an example how error checking is done in a network using Cyclic Redundancy Check (CRC) technique.

Contd.

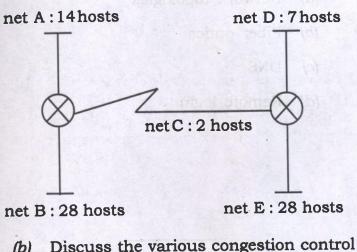
- (b) Explain how a stop-and-wait protocol differs for a noisy channel from that of a noiseless channel.
- (c) Discuss the sliding window protocol used in data link layer.

8+4+8

- 3. (a) Assume a Go-Back-N ARQ protocol is used with a window size of 4 and the ACK packet 2 gets lost. Show the events until packet 2 is acknowledged at the sender side.
 - (b) When do collision occur? How does CSMA/CD detect and handle collision?
 - (c) Explain CDMA with the help of an example. 4+(2+6)+8
- 4. (a) State the differences between a datagram network and a virtual-circuit network. 4
 - (b) Define static and dynamic routing. 2+2
 - (c) Explain the working of a link state routing protocol with the help of an example. State the advantages of link state routing over distance vector routing. 8+4

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5. (a) What do you mean by subnetting? Given the class C network of 205.15.15.0/24, use variable length subnet masking in order to create the network in the *figure* below with the host requirements shown.



- (b) Discuss the various congestion control mechanisms. 10
- 6. (a) List out the various TCP services.
 - (b) TCP is a reliable transport layer protocol but UDP is not. Still UDP is used sometimes, explain why. Also list out some examples where UDP is preferred to TCP. 5

3

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Contd.

10

3+7

(c) Explain in brief the client/server architecture for communication in a network. 5

7. Write short notes on :

4×5

- (a) Network topologies
- (b) Fiber optics
- (c) DNS
- (d) Remote login.

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