

Total No. of printed pages = 3

**BMD 171303**

Roll No. of candidate

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**2017**

**B.Des. 3rd Semester End-Term Examination**  
**FUNDAMENTALS OF ANIMATION DESIGN**

Full Marks – 100

Time – Three hours

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The figures in the margin indicate full marks  
for the questions.

Illustrate your answers with suitable sketches and  
examples wherever necessary.

Question No.1 is mandatory and answer any *six* questions  
from the rest.

1. Fill in the blanks : (10 × 1 = 10)
- (a) Animation is the rapid display of a sequence of images to create an illusion of \_\_\_\_\_.
  - (b) Cel-animation is sometimes also called \_\_\_\_\_ animation.
  - (c) Adobe Flash is used to create \_\_\_\_\_ animation.
  - (d) When clay is used to create stop motion animation it is called \_\_\_\_\_.

[Turn over

- (e) Japanese animation is also known as \_\_\_\_\_.
- (f) The standard number of frames used per second in animation is \_\_\_\_\_.
- (g) The most important aspect of animation is \_\_\_\_\_.
- (h) The role of a Layout artist is similar to the role of a \_\_\_\_\_ on a live-action film.
- (i) The change between two different shots is called a \_\_\_\_\_.
- (j) Pixologic ZBrush is a type of \_\_\_\_\_ tool.
2. Define animation. What are the different types of animation? Explain with examples. (2 + 3 + 10 = 15)
3. What are the twelve basic principles of animation? Explain them briefly. (15)
4. (a) What is a script? What is its importance? (2 + 3 = 5)
- (b) What are the important areas that we come across when creating a script? Explain them briefly. (5 + 5 = 10)
5. (a) What are the different types of framing or shot length? Describe them. (5 + 5 = 10)
- (b) State any five camera movements. (5)
6. (a) Write a brief note on the stages of production : *Modeling and Texturing*. (5 × 2 = 10)
- (b) Explain why *Rigging* is important for 3D animation. (5)

7. (a) Why is Lighting essential in a 3D scene? (5)
- (b) How can Visual Effects (VFX) enhance the look of 3D movie? (6)
- (c) How is Lighting and VFX related to each other? (4)
8. (a) Describe the process of Compositing. (5)
- (b) Why is Compositing important? (6)
- (c) What are the tools used for compositing? (4)
9. Design a character based upon the description below. You will be evaluated based upon the accuracy of the description, appeal and detailing. (5 + 5 + 5 = 15)

Description.

Ashley is a teenager who loves to play video games and listen to music. She has curly messy hair and large attractive eyes. She is a bit plump compared to her friends. She dresses casually most of the time and always carries her big headphone around her neck. Her favourite shoes are a pair of Converse which are ankle length. She loves dogs and own as Labrador. Her father is a CEO of a company and her mother has her own boutique.